

SECRET

(CLASSIFICATION)

65-42981

## OFFICE OF THE DIRECTOR

In reply refer to  
Action Memorandum No. A-459

Date 6 August 1965

TO : Deputy Director for Intelligence  
Deputy Director for Plans  
Deputy Director for Science & Technology  
Deputy Director for Support

SUBJECT : Liaison With Joint War Games Agency

REFERENCE:

1. The War Plans Staff, DD/P, is hereby designated as the focal point for liaison with the Joint War Games Agency of the Joint Chiefs of Staff. In such liaison the War Plans Staff will represent all of CIA, coordinating as appropriate with other components.

2. Other Deputy Directors are requested to designate a contact point within their Directorates and notify the Chief, War Plans Staff, directly.

L. K. White

Executive Director-Comptroller

cc: WPS, IG, OGC, D/BPAM  
DRM:29 Jul 65;rcr:6 Aug 65

Distribution:

- O - DD/I
- 1 - DD/P
- 1/- DD/S&T
- 1 - DD/S
- 1 - LKW ~~chron~~
- 1 - ER

SUSPENSE DATE:

SECRET

downgrading and  
declassification

ACTION

MEMORANDUM

STAT

DD/S- [redacted]  
DD/I-Collection Guidance Staff  
DD/S&T- [redacted]  
DD/P- [redacted]

STAT  
STAT

29 July 65

DD/P

3C-34 HQS

Would you please let me know if  
you have any comments on the attached  
Action Memorandum. A telephone call  
to [redacted]  
will be sufficient.

STAT

/s/  
LKW

Executive Director-Comptroller

7D-59 HQS [redacted]

DRM:rcr

Distribution:

Origs - DD/I, DD/P, DD/S&T, DD/S w/ Action  
Memorandum A-459 (draft).

1 - LKW

1 - ER

Action Memorandum A-459: Draft memo dtd 29 July  
from LKWhite to DD/I, DD/P, DD/S&T, DD/S, subj:  
Liaison With Joint War Games Agency.

STAT

~~SECRET~~

~~DRAFT~~

65-42481
DD:P 5-3540

29 July 1965

Action Memo No. A-459

MEMORANDUM FOR: Deputy Director for Intelligence  
Deputy Director for Plans  
Deputy Director for Science & Technology  
Deputy Director for Support

SUBJECT: Liaison With Joint War Games Agency

1. The War Plans Staff, DD/P, is hereby designated as the focal point for liaison with the Joint War Games Agency of the Joint Chiefs of Staff. In such liaison the War Plans Staff will represent all of CIA, coordinating as appropriate with other components.

2. Other Deputy Directors are requested to designate a contact point within their Directorates and notify the Chief, War Plans Staff, directly.

L. K. White  
Executive Director-Comptroller

~~SECRET~~

SECRET

MEMORANDUM FOR: Executive Director-Comptroller

SUBJECT : CIA Point of Contact for JWGA Cold War Game Play

1. Following the briefing by the Joint War Games Agency (JWGA) on 21 July, you asked Mr. Cline to recommend a single point of contact within the Central Intelligence Agency for work with JWGA on cold war games. We have reviewed a number of possible focal points, and have concluded that the War Plans Staff of the Deputy Director (Plans) is the most appropriate component to broker Agency play. This has been discussed with the Acting Chief of the War Plans Staff and he in turn has discussed it with the Office of the DD/P; they fully support my recommendation.

2. The cold war games are not in the same mold as command post or other operational test exercises, and are generally of more interest to the DD/I than these other types of games. However, I feel it is important for the Agency to present the Joint Chiefs organization with the convenience of a single Agency component capable of maintaining continuing liaison. The War Plans Staff already works with the Joint Exercise Group of the J-3, with SACS, and with the National Military Command Center, as well as with the JWGA, on limited and general war game exercises, and maintains day-by-day liaison with all of these Joint Chiefs elements. Therefore, I recommend that the War Plans Staff are assigned responsibility for similar functions with regard to the JWGA cold war game program. The War Plans Staff has stated that it can handle the additional brokering tasks for cold war games generally within the framework of its current activities.

3. The Intelligence Directorate would continue to play a major Agency role in JWGA game participation since the cold war games are essentially gamed estimates of potential critical world situations.

SECRET

[REDACTED]  
Approved For Release 2003/03/28 : CIA-RDP80B01676R001600120016-7

SECRET

The value of the play to estimators and other intelligence officers is significant. We would therefore expect the War Plans Staff to work closely with the DD/I staff in development of the games program so as to ensure inclusion of problems vexing the estimators and to provide for appropriate participation by substantive specialists in the games.

4. If this approach is approved, I will designate the DD/I Collection Guidance Staff (CGS) as the contact point in my office for liaison with War Plans Staff.

25X1

[REDACTED]  
PAUL A. BOREL

Acting Deputy Director for Intelligence

SECRET

Approved For Release 2003/03/28 : CIA-RDP80B01676R001600120016-7

25X1

Approved For Release 2003/03/28 : CIA-RDP80B01676R001600120016-7

Approved For Release 2003/03/28 : CIA-RDP80B01676R001600120016-7